



RULES FOR THE CALCULATION OF SCORE AND COMPLETION OF THE GAME (TO BE DONE IN LARGE GROUP)

TIMELESS VERSION OF THE GAME	<p>The goal of the game is to solve all the riddles and recover the 15 biographies so that the "Visibles" exhibition is transmitted to the whole world. For this, the large group must calculate if it has managed to recover enough information for the exposure to take place, according to the following rules:</p> <ul style="list-style-type: none"> • Count the number of mistakes made in each biography. Each mistake made will score 5 points. • Count the number of tracks that have been needed for each biography. Each track used will score 10 points. • Count the number of incorrect end codes. Each incorrect final code will score 15 points. • If adding all the biographies have been achieved between 0 and 175 points, we have enough information to launch the streaming exhibition worldwide! • If more than 175 points have been scored... Oh, oh...! We have not succeeded, but we can redo the wrong puzzles to subtract points and thus achieve it.
VERSION OF THE GAME WITH TIME	<p>The goal of the game is to solve all the riddles and recover the 15 biographies in less than 300 minutes so that the exhibition "Visibles" is transmitted to the whole world. For this, the large group must calculate the total time spent solving the game, according to the following rules:</p> <ul style="list-style-type: none"> • Count the time needed to solve each biography, and add the total. • Count the number of mistakes made in each biography. Each mistake made will add 10 seconds to the time needed to resolve each biography. • Count the number of tracks that have been needed for each biography. Each track used will add 30 seconds to the time needed to solve each biography • Count the number of incorrect end codes. Each incorrect final code will add 1 minute to the time needed to resolve each biography • If all 15 biographies can be solved in 300 minutes or less, we've gathered enough information in time to launch the worldwide streaming exhibition! • If you exceed 300 minutes... Oh, oh...! We have not succeeded, but we can redo the wrong riddles to subtract minutes and thus achieve it.